

**TIGER**<sup>TM</sup>  
ELECTRONICS  
UK L.L.C.

game.com  
INTERNET



7152900021WTUE-01  
MODEL 71-529

game.com<sup>TM</sup>

# CONTENTS

Introduction	3
Join Direct Connection	4
Connecting the Hardware	5 -- 6
Getting Online	7
Set Up	8 -- 9
Connect to Direct Connection	10 -- 12
Navigating with your Stylus	12 -- 14
Disconnecting from the Internet	15
Warranty	16 -- 17

## INTRODUCTION

This Internet Cartridge and cable lets you connect game.com to an external modem (not included) and your telephone line to access text-based Internet and e-mail services.

You may send e-mail to any e-mail account, whether that account is viewed on another game.com, on a computer or on a TV-based e-mail connection. In addition, your game.com will receive the e-mail other people send to you. All Internet and e-mail services require a subscription to an Internet Service Provider specializing in text-based services. Please note that game.com cannot access graphical web sites. Your interaction with the Internet will be limited to text-based sites and information.

Tiger has established a special relationship with Direct Connection to provide the text-based services which game.com users need. A subscription with a monthly fee is required; please see the enclosed application form for details.

## JOIN DIRECT CONNECTION

To join Direct Connection complete the application form enclosed and send it to the following address:

**Direct Connection**

1 Tranquil Vale  
Blackheath Village  
London  
SE3 OBU

If you would like to get online quickly you can call the Direct Connection Sales Line on 0800 072 0000 and ask for a game.com account.

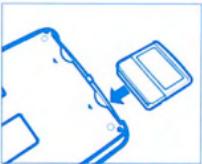
When you have joined, Direct Connection will provide you with your User ID and Password.

Make sure you keep your Account Details in a safe place.  
If you ever have technical or account queries, you may need to tell a Direct Connection representative your User ID and other account details for verification.



# CONNECTING THE HARDWARE

(NOTE: These instructions are for use with Tiger's game.com modem. Using a different modem should still work, but the procedure below will be slightly different. We recommend that you carefully read the instructions that came with your modem.)

1.  **PRESS HERE TO TURN THE GAME.COM UNIT OFF.**  
Make sure that the game.com unit is OFF.
2.  **Insert the Internet Cartridge into cartridge Slot 1.**
3.  **PULL HERE TO REMOVE THE PLASTIC COVER.**  
Remove the com.port plastic cover from the game.com unit.

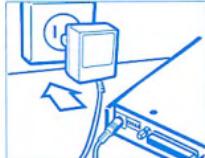
# CONNECTING THE HARDWARE

4. 

Connect the modem cable included to the game.com unit. The smaller end connects to your game.com.
5. 

TIGHTEN THE SCREW CONNECTORS ONCE THE END OF THE CABLE HAS BEEN PROPERLY INSERTED.

Connect the other end (the larger end) of the modem cable to the modem.
6. 

Connect the telephone line to the modem's **TEL IN** (or **IN**) jack.
7. 

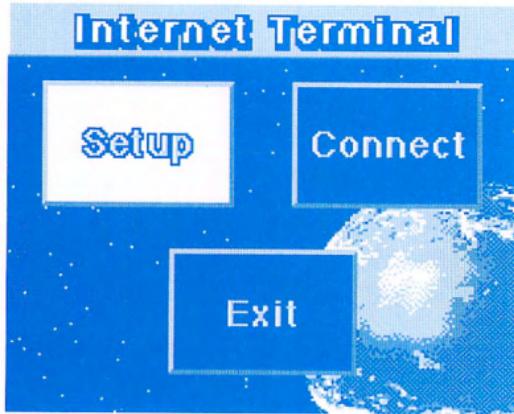
Plug the modem into an electrical outlet.
8. Turn on the modem.
9. Turn on your game.com system

# GETTING ONLINE

Now that you have properly connected all the hardware, you are ready to begin.

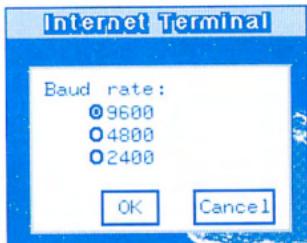
After you have turned ON your game.com system, touch the Cartridge icon on the game.com Main Menu Screen. This will access the Internet Cartridge. You'll see a short animation and then will be presented with three choices:

- SET UP
- CONNECT
- EXIT



## SET UP

Choose Set Up by touching the **SET UP** icon with your game.com stylus. You will then see the **SET UP** Menu. Choose **MODEM SET UP**.



You will now be given a selection of modem speeds, 9600, 4800 and 2400. The default speed is set at 9600 BAUD. Please leave this as the selected speed UNLESS your modem is slower than 9600 BAUD.

If you have a 4800 or 2400 BAUD modem touch the small circle next to that number to let your game.com system know what speed you are using.

If you are using a higher speed modem (for example 14.4, 28.8, 33.3, 56 etc.) keep the speed set at the default of 9600. This is the correct setting for newer, higher-speed modems.

Touch **OK** with your stylus to both confirm your choice and to leave this screen.

Now choose Phone Number 1.

Use your stylus and the number grid at the bottom of the screen to enter the Direct Connection telephone access number:

**0845 0798200**



If you make a mistake while entering the number, you can use the **BS** option to go back a space. When you have typed the number, press **OK** to finish.

The 0845 0798200 number is charged by BT at local rates from anywhere in the UK. If your telephone line is provided by another telecommunications operator you should contact them to confirm their charges.

There is no need to enter a second phone number under **Phone Number 2**. This would be used only as a backup number.

Hit **Exit** to return to the Internet cartridge main menu.

## CONNECT TO DIRECT CONNECTION

You are now ready to connect to Direct Connection.

From the main Internet Cartridge Menu, select **Connect**.



The screen will clear and display a message of "waiting" while your modem prepares to connect.

After a few seconds, you should hear your modem dialling and connecting. Once a connection is successfully established you will be prompted to enter your User-ID. A login prompt is displayed.



At this point you need to supply your user-id. Touch the **Ks** **Keyboard** button along the bottom of the game.com screen with your stylus to bring up the game.com keyboard.



A keyboard similar to the layout of a typewriter or computer keyboard will be displayed on the screen. Use your stylus to Touch the letters of the keyboard and they will then be typed on the screen.

### Enter your User ID

Touch the **Enter** key to finish and the keyboard disappears.

You will now be asked for your Password.

Enter your Password. Bring up the keyboard by pressing the **Keyboard** button again.

Touch the **Enter** button when you have completed your Password.

**NOTE: For security the Password you enter will not be displayed as you type it.**



If you fail to enter your Password correctly, the system will respond:

You will then be given the option to enter your User ID and Password again.



# NAVIGATING WITH YOUR STYLUS



When you have entered your Password correctly, the system will log you in and present you with main menu.

You are now connected to the Internet with Direct Connection. You can start using the Internet access programs available. These are the Lynx web browser and the Pine Electronic Mail package. Please consult your Internet Connection User Guide for more information about these facilities.

## NAVIGATING WITH YOUR STYLUS

To make use of the email and text based Internet Services you will need to input information into your game.com using the stylus.

To enter items such as email messages, addresses of web sites you wish to see would normally require the use of a typewriter-like keyboard such as that found on desktop computer systems. The game.com emulates the use of a full size keyboard using only the stylus.

Whenever you are connected to your Internet account the game.com displays a series of icons along the bottom of your screen allowing you to access various functions.

These are:

- Move cursor left one character
- Move cursor right one character
- Move cursor up one character
- Move cursor down one character
- Enable multiple character scroll
- Disconnect
- Show keyboard
- Show symbols
- Scroll lock one character up and down
- Scroll lock one character left and right
- Enter
- Control

The up and down, left and right cursor keys are used to move the cursor in the relevant direction.

The multiple character scroll button allows you to scroll a whole screens worth of characters at a time. Press it once to enable it. Once enabled, you can use the left and right cursor keys to scroll the whole screen left and right one page at a time. This is useful when reading messages or text that scrolls off the screen to the left or right, as you can read one page, enable this function, hit the appropriate cursor key and read the next page. To disable mulitple scroll and return to normal operation hit the button once more.

The disconnect icon will disconnect you from the phone line and drop your connection to the Internet.

The button brings up the keyboard. Whilst using your Internet account you will need to bring up the keyboard to enter commands and messages.

The  button allows you to enter symbols and punctuation marks.

The scroll lock buttons allow you to scroll around the screen to see any text that has moved off the side of the screen, either to the top/bottom, or left/right, one character at a time. The scroll lock buttons once activated are slightly dimmed to show they are enabled. Once enabled, you can then use your cursor keys to scroll the screen to the left, right, up or down, depending on which of the scroll lock keys are active. To return to normal operation, hit the appropriate scroll lock button again to disable it.

The  enter key is used to input a line of text typed at the keyboard. This is used just like an enter or return key on a computer keyboard. Once you have typed in your required letters, enter may be required to execute the command. The enter key can also be used to indicate the end of a line of text.

Lastly, the  key is the Control key. You will use this in conjunction with other keys to perform certain functions of email and text browsing. Please see your Internet Connection User Guide for more details.

## DISCONNECTING FROM THE INTERNET

When you are ready to disconnect from your Internet session, at any Menu prompt, type: **OFF**

This will disconnect you and terminate the phone connection. Alternatively, you may touch the disconnect symbol  which is one of the icons situated along the bottom of the game.com screen.

# WARRANTY

Brand \_\_\_\_\_

Product Name/Model No. \_\_\_\_\_

Date of Purchase \_\_\_\_\_

Purchased from \_\_\_\_\_

Purchaser's Name \_\_\_\_\_

Purchaser's Address \_\_\_\_\_

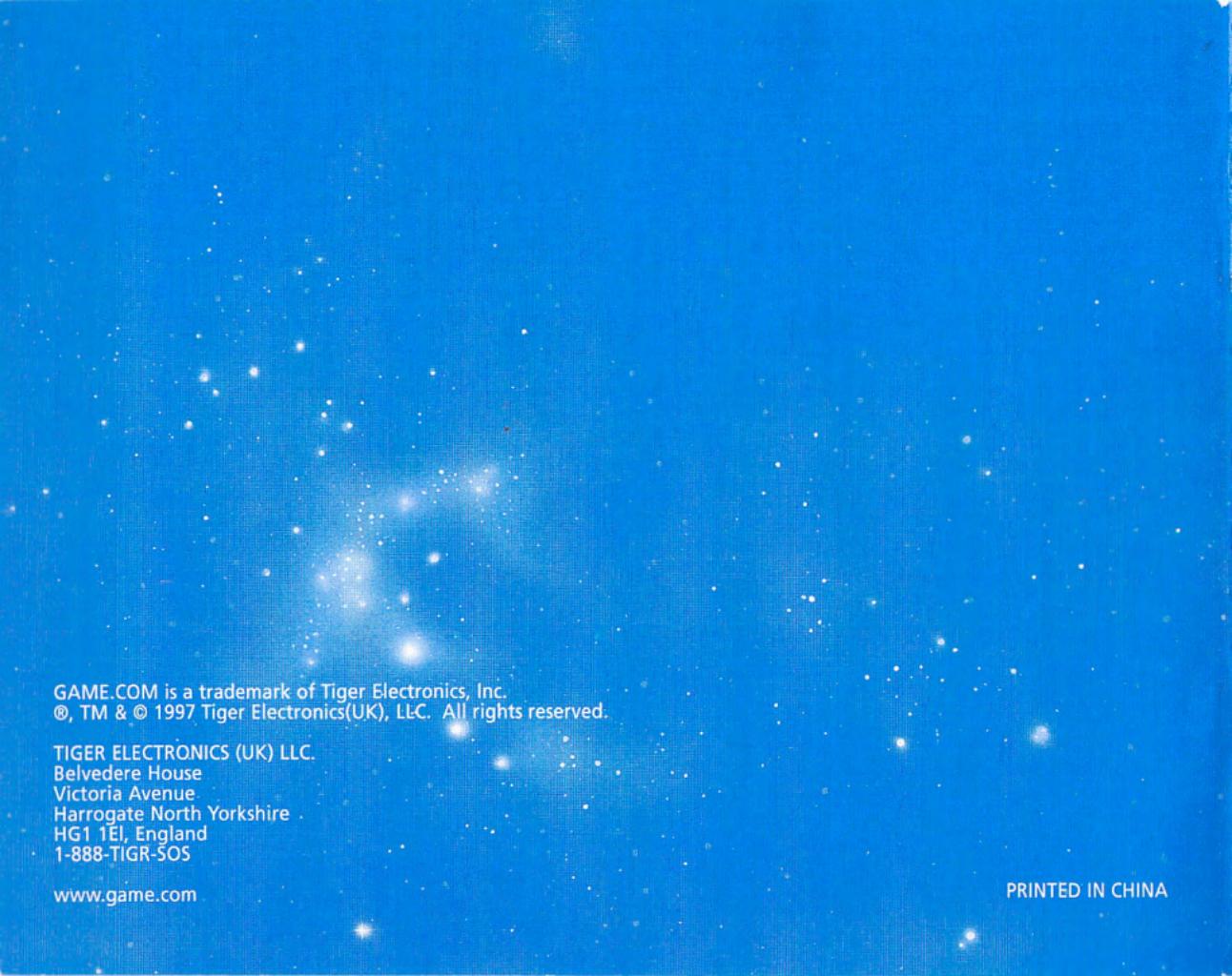
1. The equipment detailed above is covered by a **3 month** warranty from the date of purchase, against any defects in materials or workmanship.
2. **IMPORTANT** - Please fill in the voucher on this page immediately. Attach your till receipt to the voucher and keep all the details together in a safe place, in case you need to claim against the warranty. Do not send to **Tiger Electronics** unless a defect occurs within the warranty period, (See instruction below). Remember to keep your till receipt safe - you will need it as proof of purchase.
3. If any defect should occur during the warranty period, the equipment should be returned to the place of purchase or, alternatively, can be returned direct to **Tiger Electronics LLC.** with proof of purchase, eg. till receipt.
4. **Tiger Electronics LLC** will examine the equipment and if it is found to be defective due to faulty materials or bad workmanship will without charge, repair or replace the equipment at their discretion.

5. If the equipment covered by this warranty is damaged due to misuse, modified or repaired by unauthorised persons or through faulty batteries or battery discharge, then this warranty becomes void.
6. This warranty is personal to the original purchaser and is not transferable.
7. Returns to **Tiger Electronics LLC** should include a cheque or postal order for £2.00 towards the cost of return postage and packing. Products out of warranty will incur a charge. A current price may be obtained by calling the **Helpline number 01789 299942**.
8. Returns to **Tiger Electronics LLC** should be addressed as follows:  
**Tiger Electronics LLC C/O Consumer Products Distribution**  
Factory 2, Masons Road  
Stratford-Upon-Avon. CV37 9NN
9. Please ensure your return address, post code and telephone number are attached to the product when returning to **Tiger Electronics LLC**.

THIS WARRANTY IS OFFERED AS AN EXTRA BENEFIT AND DOES NOT AFFECT CUSTOMERS STATUTORY RIGHTS







GAME.COM is a trademark of Tiger Electronics, Inc.  
®, TM & © 1997 Tiger Electronics(UK), LLC. All rights reserved.

TIGER ELECTRONICS (UK) LLC.  
Belvedere House  
Victoria Avenue  
Harrogate North Yorkshire  
HG1 1EI, England  
1-888-TIGR-SOS

[www.game.com](http://www.game.com)

PRINTED IN CHINA